

## Weak Twos in Three Suits

- What do they show?
- Responses to Weak Twos
  - Bidding a new Suit
  - Raising to the 3-level
  - 2NT Feature Request
- Defence to Weak Twos
- Strong Hands with about 20-22 pts

## Weak Twos in Three Suits

- 2♣ - 23+ points, or fewer points with game in your own hand. This is the same as in normal Acol.
- 2♦ - Weak: 5-10 points, 6 diamonds
- 2♥ - Weak: 5-10 points, 6 hearts
- 2♠ - Weak: 5-10 points, 6 spades
  
- Good Quality 6-card suit (at least 2 honours)
- On BBO you self-alert all these bids:  
ALERT: WEAK or ALERT: STRONG, ARTIFICIAL

## Typical Weak Twos

♠ K Q J 9 7 5 ♥ 7 5 ♦ 6 ♣ 9 6 3 2 (6pts)	2♠
♠ Q 10 8 7 5 2 ♥ 7 5 ♦ 6 4 ♣ K 10 5 (5pts)	2♠ non-vul, but pass if vulnerable
♠ K Q 8 ♥ 7 5 ♦ K J 9 7 6 5 ♣ J 10 (10pts)	2♦ (maximum pts)

## Responding to a Weak Two

Typically need about **16pts** to make game (in a major), or fewer points with a good fit.

Responding to 2♥:

♠ Q 10 9 8 ♥ 7 5 ♦ A K 5 2 ♣ K 10 5 (12pts)	♠ K Q J 10 8 ♥ 7 5 ♦ Q J 9 7 ♣ J 10 (10pts)	♠ A 2 ♥ A 7 5 ♦ K Q J 9 7 ♣ K 10 8 (17pts)	♠ 2 ♥ K 10 7 5 ♦ K Q 10 9 4 ♣ 9 5 2 (8 pts)
Pass	Pass	4♥	4♥ (10-card trump fit)

### Responding in a new suit

West (8pts)	East (15pts)
♠ 10	♠ 6 5 2
♥ Q 3 2	♥ K J 10 9 6
♦ K Q J 9 8 2	♦ A 2
♣ 10 7 2	♣ A K 5
	2♦ 2♥
	3♥ 4♥

Bidding a new suit at the 3 level is forcing, showing a 5+ good suit. At the 2 level it is encouraging, but not forcing.

Here 4♥ should be easier to make (and score better) than 5♦

### Raise to the 3-level

West (7pts)	East (7pts)
♠ 10	♠ 6 5 2
♥ A Q J 9 8 2	♥ K 7 5
♦ Q 8 2	♦ 10 6 5 4
♣ 10 7 2	♣ A 5 3
	2♥ 3♥
Pass	

A raise to the 3-level is NOT invitational, it is just raising the pre-empt. Typically shows **three** trumps and a weak hand (especially non-Vul).

2NT Feature Request	
West (7pts)	East (15pts)
♠ 10 4	♠ K Q 8
♥ A Q J 9 8 2	♥ K 7 5
♦ 9 8	♦ Q J 10 7 2
♣ 10 7 2	♣ A 5
	2♥ 2NT
	3♥ Pass

2NT asks your partner to show a feature in a side suit (A, K, or Q J combination) unless he has a bare minimum).

2NT Feature Request	
West	East (15pts)
	♠ K Q 8
	♥ K 7 5
	♦ Q J 10 7 2
	♣ A 5
	2♥ 2NT
	3♦ 4♥

2NT asks your partner to show a feature in a side suit (A, K, or Q J combination) unless he has a bare minimum).

## 2NT Feature Request

West (9pts)	East (15pts)
♠ 10 4	♠ K Q 8
♥ A Q 10 9 8 2	♥ K 7 5
♦ K 8	♦ Q J 10 7 2
♣ 10 7 2	♣ A 5
2♥	2NT
3♦	4♥

2NT asks your partner to show a feature in a side suit (A, K, or Q J combination) unless he has a bare minimum).

DLR: West VUL: NS	♠ 8 ♥ A Q 7 4 ♦ K 6 5 4 ♣ A J 10 2 (14pts)	<table border="1" style="width: 100%; border-collapse: collapse;"> <tr> <th style="width: 25%;">W</th> <th style="width: 25%;">N</th> <th style="width: 25%;">E</th> <th style="width: 25%;">S</th> </tr> <tr> <td style="text-align: center;">2♠</td> <td style="text-align: center;">X</td> <td style="text-align: center;">4♠</td> <td style="text-align: center;">?</td> </tr> <tr> <td style="height: 20px;"></td> <td></td> <td></td> <td></td> </tr> <tr> <td style="height: 20px;"></td> <td></td> <td></td> <td></td> </tr> </table>	W	N	E	S	2♠	X	4♠	?								
W	N	E	S															
2♠	X	4♠	?															
♠ A Q 10 4 3 2 ♥ 9 6 3 ♦ 9 8 ♣ 5 4 (6pts)	N W            E S	♠ K 9 7 5 ♥ 8 2 ♦ A 3 ♣ Q 9 8 7 6 (9pts)																
	♠ J 6 ♥ K J 10 5 ♦ Q J 10 7 2 ♣ K 3 (11pts)																	

DLR: West VUL: NS	♠ K J 9 ♥ A Q 7 ♦ K 6 5 ♣ A 10 7 2 (17pts)	W	N	E	S
		2♠	2NT (16-19)	P	3NT
♠ A Q 10 4 3 2 ♥ 9 6 3 ♦ 9 8 ♣ 5 4 (6pts)	N W            E S	♠ 7 5 ♥ J 10 8 4 ♦ J 4 3 ♣ K Q J 9 (9pts)			
	♠ 8 6 ♥ K 5 2 ♦ A Q 10 7 2 ♣ 8 6 3 (9pts)				

Unbalanced hands with about 20 points

♠ A K Q 7 5 3 ♥ 7 5 ♦ K Q 2 ♣ A 10 (18pts)	
♠ A K 10 9 5 4 ♥ 7 ♦ K Q J ♣ A K 5 (20pts)	
♠ K Q J 7 2 ♥ K Q ♦ A 10 ♣ A K 5 2 (22pts)	

### Unbalanced hands with about 20 points

♠ A K Q 7 5 3 ♥ 7 5 ♦ K Q 2 ♣ A 10 (18pts)	1 ♠
♠ A K 10 9 5 4 ♥ 7 ♦ K Q J ♣ A K 5 (20pts)	
♠ K Q J 7 2 ♥ K Q ♦ A 10 ♣ A K 5 2 (22pts)	

### Unbalanced hands with about 20 points

♠ A K Q 7 5 3 ♥ 7 5 ♦ K Q 2 ♣ A 10 (18pts)	1 ♠
♠ A K 10 9 5 4 ♥ 7 ♦ K Q J ♣ A K 5 (20pts)	2 ♣ (only 4 likely losers)
♠ K Q J 7 2 ♥ K Q ♦ A 10 ♣ A K 5 2 (22pts)	

## Unbalanced hands with about 20 points

♠ A K Q 7 5 3 ♥ 7 5 ♦ K Q 2 ♣ A 10 (18pts)	1♠
♠ A K 10 9 5 4 ♥ 7 ♦ K Q J ♣ A K 5 (20pts)	2♣ (only 4 likely losers)
♠ K Q J 7 2 ♥ K Q ♦ A 10 ♣ A K 5 2 (22pts)	2♣ or 2NT?

## If Playing Weak Twos in Three Suits

- Open most 22 point hands with 2♣ (unless you can bid 2NT)
- Try to respond to one of a suit if you have 5+ points (partner could have up to 21 points).