

Avoiding Unnecessary Slow Play

- If you can, move to your new table as soon as the round has been called. If your next table is still playing, please vacate your old table, but try not to hover over the new table.
- During the auction, if it seems like you will be defending, think about your opening lead.
- The bids should be left out until the opening lead has been made. Make your opening lead face down, **before** you record the contract on your scorecards or bridgemates.
- After the lead has been made, put away the bids. (You can leave out the final bid here.)

- Declarer should claim once the outcome is certain (make sure all trumps have been drawn).
- Do not discuss any hand until the end of the round, when you may discuss a hand quietly, if you have time. Do not criticise your partner or offer any suggestions unless you are asked.
- Please pay attention to the layout of the tables, so you know where East-West are moving to, and where the boards are moving.
- Once your opponents arrive, do not carry on a discussion about the previous round!

- When a round is nearly complete (about 3 minutes to go) and some tables are finishing the last board, the director should check if there are any tables that have not **started** the last board. In those cases, the director may ask you not to play that board, and award an average score (or average plus/minus).
- Once a table has started bidding, the board should normally play to completion, but you may be asked to try and play more quickly.