

“Loser on Loser” plays. Different situations where you may decide to play a loser from both hands on the same trick.

1. <http://tinyurl.com/yb9eusde> (**Ruffing after the defence has ruffed**). West has a trump holding where he may gain a trick if partner ruffs the 3rd diamond. If declarer ruffs this low, he will be overruffed. If he ruffs high he may lose a trump trick. The best solution is to discard a likely spade loser. (Interestingly GIB finds you can still make the contract, even if you ruff high).
2. <http://tinyurl.com/y7q2umck> (**Ruffing before the defence has ruffed**). Over a pre-emptive weak 2S, bid 3H on the assumption your partner has about SEVEN points. Here North has 11 points, but is very flat, so has a close call of bidding 4H or passing. On the 3rd spade, discard a certain diamond loser, instead of ruffing high or low. A 4th round can be ruffed in dummy if necessary.
3. <http://tinyurl.com/y94kb533> (**Ruffing high, as you have no effective loser to discard**) East signals encouragement on AS, a sure sign he plans to ruff the 3rd round. If you ruff low at trick 3, you will be overruffed. This time, however, there is no loser can avoid by discarding, so it is probably best to ruff high and hope that this does not set up a trump trick for the defence.
4. <https://tinyurl.com/y8jf24ep> It is tempting to ruff, but if you do, you will not make a spade trick. Instead play a diamond loser. You will later be able to discard a loser on KS.
5. <http://tinyurl.com/y8enoj6p> At trick one you should realise that East is likely to be void in spades, so do not play your ace.