

Inducing a favourable discard

1. After a club lead you have 9 definite tricks. Cash your 4 diamonds before playing your hearts. West will come under pressure to discard a heart <http://tinyurl.com/lw9tfqr>
2. The bidding sequence shows a transfer. You have 9 top tricks and hope that one of the majors divide 3:3 or someone comes under pressure to discard from a 4-card suit <http://tinyurl.com/l2h6tqq> 2A

You can increase the pressure by ducking one of more times (twice here) <http://tinyurl.com/n6fch9d> 2B

3. You have 4 inevitable losers, but play off all your trumps and West may discard poorly. He should keep his 3 spades rather than 3 diamonds as there are only 2 diamonds in dummy. If declarer had some diamond losers he could have ruffed them. <http://tinyurl.com/mlvlamx>