

Competing against Weak Twos and other Preempts

- Double is for takeout (12+pts)
- Suit overcall is 10+ points and a 6 card or good 5 card suit
- 2NT overcall is 16-19 points, with a stopper in the opponents suit.

West (14pts)	East (5pts)
♠ 10	♠ J 9 8
♥ A Q 8 4	♥ K 10 6 5
♦ K 10 7 6	♦ J 8 3
♣ A J 8 7	♣ 5 3 2

West	North	East	South
			2♠
X	Pass	3♥	Pass
Pass	Pass		

With no more than SEVEN points, bid at the lowest level, which West should pass, with a minimum.

West (18pts)	East (5pts)
♠ 10	♠ J 9 8
♥ A Q 8 4	♥ K 10 6 5
♦ A K 7 6	♦ J 8 3
♣ A J 8 7	♣ 5 3 2

West	North	East	South
			2♠
X	Pass	3♥	Pass
4♥	Pass	Pass	Pass

But bid on with more than a minimum.

West (14pts)	East (9pts)
♠ 10	♠ J 9 2
♥ A Q 8 4	♥ K 10 6 5 3
♦ K 10 7 6	♦ A J 8 2
♣ A J 8 7	♣ 5

West	North	East	South
			2♠
X	Pass	4♥	Pass
Pass	Pass		

With significantly more than SEVEN points, jump a level.

West (12pts)	East (11pts)
♠ 10	♠ J 9 2
♥ A Q J 10 8 4	♥ K 6 2
♦ 10 7 6	♦ A K 9 8 2
♣ A J 8	♣ 5 2

West	North	East	South
			2♠
3♥	Pass	4♥	Pass
Pass	Pass		

11 points and a doubleton should be just enough for game.

West (12pts)	East (8pts)
♠ 10	♠ J 9 2
♥ A Q J 10 8 4	♥ K 6 2
♦ 10 7 6	♦ A 8 5 4 2
♣ A J 8	♣ 5 2

West	North	East	South
			2♠
3♥	Pass	Pass	Pass

Pass with only 8 points

West (17pts)	East (8pts)
♠ 10	♠ J 9 2
♥ A Q J 10 8 4	♥ K 6 2
♦ K J 6	♦ A 8 5 4 2
♣ K Q J	♣ 5 2

West	North	East	South
			2♠
4♥	Pass	Pass	Pass

Bid on the assumption partner has 7 point, or two useful cards.

West (16pts)	East (9pts)
♠ K J 7 3	♠ A 10 9 2
♥ A 10 8	♥ 7 2
♦ K 7	♦ A 8 5
♣ K Q 10 4	♣ J 9 8 3

West	North	East	South
			2♥
2NT	Pass	3♣	Pass
3♠	Pass	4♠	Pass

Use Stayman (and transfers) in response to a NT Overcall.

West (12pts)	East (11pts)
♠ 10	♠ A 9 2
♥ A Q J 10 8 4	♥ 9 6 2
♦ 10 7 6	♦ A K 9 8 2
♣ A J 8	♣ 5 2

West	North	East	South
			2♠
3♥	3♠	4♥	Pass
Pass	4♠	X	

You have the majority of points, so do not let them play in 4♠, undoubled.